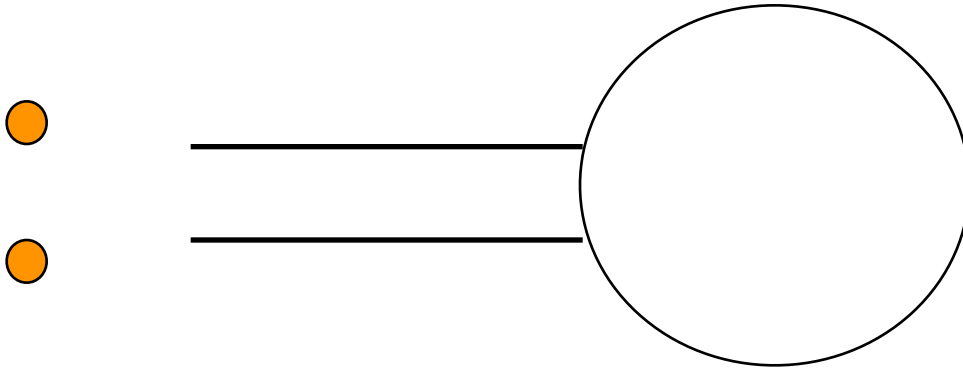


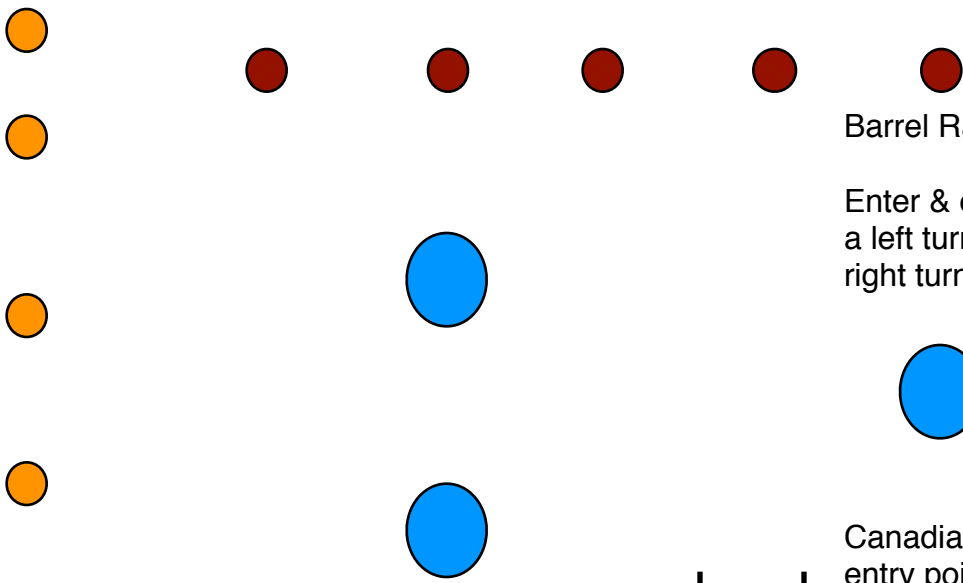
Key Hole Race

Enter & exit through pylons without touching the lines of the keyhole.



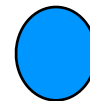
Pole Bending

Enter & exit through pylons and serpentine through poles (pylons)



Barrel Race

Enter & exit through pylons and use a left turn and two right turns or a right turn and two left turns



Canadian Maze Enter and exit each entry point without crossing your line

